SAILFISH OS

FRUCT Training 2016-06-11 St. Petersburg



Biography



- Vesa-Matti "Vesku" Hartikainen
- Program Manager at Jolla.
 - Daily management of Sailfish OS development
 - Overall planning of R&D and customer delivery projects
- Twitter: @veskuh
- Background
 - Joined Jolla 2012 as Engineer developing UI and apps
 - Lead Sailfish Browser development 2012-2014
 - At Nokia 2007-2012 working as developer and project manager in Maemo, and MeeGo.



Devices running Sailfish OS









Jolla C

Limited edition For Sailfish OS Community



Turing Phone



Community Ports

Community ports

- HW adaptation is based on Linux and use of libhybris to utilize Android HW adaptation
- Many active community ports using the Hardware Adaptation Development Kit (HADK) provided by Jolla.
- HADK: <u>https://sailfishos.org/develop/hadk/</u>

HW adaptation separate from the platform

Hardware adaptation	$\cap \cap$	Hardware adaptation	$\cap \cap$	Legend
Libhybris (bionic) based: phone(RIL), sensors, g (OpenGL ES), camera, N encoders/decoders Native Sailfish based: bluetooth, battery, WLAN, kernel	raphics, audio, FC, video Android HAL services: droid-hal-init	Native Linux based: kernel, bluetooth, WLAN, battery, sensors, graphics (OpenGL ES),camera, NFC, au camera, NFC, audio	dio,	Proprietary software Open source software A mixture of licenses
Android compatib	le hardware	Linux compatible hardv	vare	
				B



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SAILFISH" OS

9.23 - 17. maaliskuuta 2016

👤 Seuraa

Hello @oneplus X - Welcome to the party! :D #SailfishOS #HADK [•]



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👤 Seuraa

Look, the Camera is working on #sailfishos on the #motog falcon :) • Nāvtā kāānnös



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9.19 - 17. maaliskuuta 2016

GSM WLAN Sensors Keys USB Downloadable Linux Power RTC Display Touch LED Audio NFC Bluetooth GPS Camera Vibra Haptics FM Radio Kernel Image Momt. alarms Net. Charge SMS Voice Data Connect Hotspot ALS PS Accel. Gyro. Magne. Vol+/-Home ۰ ۰ ۰ ۰ • ۰ - 0 • • 0 - 0 ۰ Y. OnePlus X (onyx) 3.4.0 v N/A Y N/A × N/A Y Fairphone 2 (fp2) 3.4.0 Y N/A Y N/A Find5 I X909 (find5) 3.4.0 Y Y v N/A Y Find71X9076 (find7s) 3.4.0 Y. Y N/A N/A Y N/A Y Xiaomi Redmi 2 lwt88047 3.4.0 N/A Y Y. Y Y N/A I Oneplus One Bacon 🚮 3.4.0 Y N/A Y 3.0.31 2 N/A N/A Galaxy Nexus (maguro) Y. Y Y Υ Y Y N/A N Galaxy Note (n7000) 🕌 3.0.64 Y Y Y N/A Huawei Ascend P6 (hwp6_u06) 3.0.8 Y N/A Y N/A N/A × V N/A Nexus One (passion) 2.6.38 Y 2 N/A N N/A N/A Nexus 4 (mako) 🗗 3.4.0 Y Y Y N N/A Y Y × Nexus 5 (hammerhead) 3.4.0 Y Y N N/A Y N/A 2 HTC One (m7) 3.4.82 2 × × N ٧ N SGSIII Inti (8300) 🗗 xda 🗗 3.0.64 3 N × Y N/A Y Y Y Y N SGSIII 4G (19305) N N/A 3.0.64 Y Y N N ۰Y Motorola Moto G 2013 (falcon) 🗗 3.4.42 N/A N/A 2 N/A ×. Y × N/A Y × × Motorola Moto G 2014 (titan) 🗗 3.4.42 N/A N/A N/A Y Y Y Motorola Photon Q (xt897) dP 3.0.93 Y Y Y N/A Y Y OWERTY 7 N/A HTC Desire HD (ace) 🗗 3.0.101 v N/A N/A M N × N/A У v HTC Desire Z (vision) 🗗 3.0.101 v Y Y N/A N 2 Y. OWERTY Y N/A 2 2 2 HTC One Sprint (m7spr) 🛃 3.4.82 Y. Y 2 2 ? N/A 2 2 N/A HTC Sensation (pyramid) 3.0.85 Y. Y ? 12 2 2 2 - 7 v 4.4 Y 2 Sony Xperia L C2105 3.4.0 Y N/A Y N/A N/A Y v Y Sony Xperia SP (huashan) 3.4.0 Y. 2 N/A 2 N/A Y × 3 v Y v v - 22 v Sony Ericsson Xperia Pro (lyokan) 3.4.0 Y. N/A N/A Y QWERTY 2 N/A × v × v v × × 2 v ×. v × v v × 3.4.0 Y. 2 N/A 2 N/A Sony Xperia Z (yuga) 12 2 Y v N Y Sony Xperia Z1 Compact (amami) 3.4.0 N N/A \mathbf{v} Y N/A 3.4.0 2 N/A N/A Sony Xperia Z3 compact (aries/z3c) × 2 v × 2 Y 2 1.0 2 × Huawei C8813Q / G525 3.4.98 N/A N N N N N/A N/A 2 2 N/A v Y v Y ZTE Open C / Kis 3 (kis3) 😰 N/A N/A 2 Y 3.4.0 Y N/A γ N/A v Xiaomi Redmi 1S (armani) 🔒 3.4.0 N/A N/A Y Y γ × Y Samsung Galaxy S (galaxysmtd) 3.0.101-g41a833f N/A N/A Y N/A

Samsung s4 mini (serrano)

3.4.0

Y

Y

N/A

Y

N/A

2

Y

N

Legend: Y - Working (y=hack), Y - HAL works, not hooked up to U///W/init yet, Not working, D - Untested, N/A - N/A on device.

Sailfish OS

- Modern Linux based operating system
- Continuos improvement with 14 software updates so far
- Adaptable for multiple form factors and screen sizes
- Many devices supporting Sailfish already exits and more are coming from Sailfish partners and active community





Sailfish OS architecture

Sailfish UI Events view, Lock screer Home screen, Notifications	Sailfish Apps n, Calendar, Camera, Mail, Maps, Meo People, Settings	Gallery, Clock, Jia, Messages, N s, Startup wizard	Jolla store client, Notes, Phone, d, Calculator	Sailfis Apps Brows Office	h er, e	
SailfishOS core 🛛 🕣			Silica compone	ents		Android runtime
Multimedia gstreamer, pulse	audio	keyboard	Qt5.2			Android glue code, VM, native libraries
Connectivity connman, ofono,	wpa_supplicant, bluez	, obexd, usb-r	noded			Fuchana
System libraries						active sync
systemd, dbus, m tracker, dconf,	ce, dsme, ngfd, timed oneshot, udev	, ohmd, senso	d, statefs, soci	ald,		Text prediction
Graphics wayland	Essentials glibc, libstdc++	Software rpm, lib	management zypp, packagekit			engine

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Android compatible	e hardware	Linux compatible har	dware	
		A		-

SAILFISH"OS



			Silica components
Aultimedia streamer, pulseaudio	Virtu mali	al keyboard .it	Qt5.2
Connectivity			
connman, ofono, wpa_s	supplicant, blu	uez, obexd, usb-	moded
System libraries Systemd, dbus, mce, d cracker, dconf, ones	supplicant, blu dsme, ngfd, tim not, udev	uez, obexd, usb-	moded ord, statefs, sociald

- Sailfish utilizes Mer-project as Core OS
- On top of Mer-core Sailfish OS adds UI components for QML and core User experience (homescreen, lockscreen, etc.)
- Qt framework is utilized heavily on the UI



Sailfish UI

- Modern touch based UI with fluid transitions, gestures, haptic and sound effects
- All User Interfaces written in QML. Qt / C++ used for providing data (models) for UI views
- Main difference to traditional Linux desktops is use of Wayland instead of X Windowing system
- Gecko browser engine Sailfish Browser is open source
- QtWebkit for web views



Lipstick framework

- Lipstick is a framework for creating mobile device user experience: Lockscreen, home screen, compositor, notifications, status indicators
- Sailfish builds its own QML based system UI using Lipstick framework
- The Lipstick Compositor manages all displayed windows. It uses QtWayland to manage displayed surfaces. It also handles screen orientation changes and turning the display on/off.
- The compositor also manages the layering of special window types such as the Lock screen, system windows and alarm-notification windows. It also implements the core system swipe gesture capabilities



Sailfish Silica

- Sailfish Silica is a set of QML UI components and utilities for styling applications and managing application behaviour.
- Sailfish applications are apps are written through a combination of QML and C++, where the UI is built using Silica and launched from a C++ application by embedding the main QML file in a QQuickView.
- QML is a declarative language provided by the Qt framework that makes it easy to create modern user interfaces . QMLbased user interfaces can be connected to a C++ based application back-end that implements more complex application functionality or accesses the native libraries.
- Qt framework includes the QtQuick module, which contains essential types for creating QML, the Sailfish Silica module provides additional types specifically designed for use by Sailfish applications.
- The Sailfish Silica module makes it easy to write user interfaces that:
 - have a Sailfish look and feel
 - behave consistently with standard Sailfish applications
 - make use of unique Sailfish features, such as pulley menus and application covers
- Current Sailfish Silica is based on Qt 5.2 and QtQuick 2, but work is on-going to update Qt to newer version
- Sailfish Silica API Reference: <u>https://sailfishos.org/develop/docs/silica/</u>



UX

- Gestures
 - Edge gestures
 - Pulley menus
 - Peek
 - Double tap to unlock
- Feedback
 - Haptic
 - Sounds
 - One handed use
- Ambience
 - Mood
 - Device mode



Gestures



Edge swipes



Pull down for menu



Flick to navigate back



Long tap for context menu





Sailfish OS 2.0



Jolla Store

- Reviewed applications
- Set of accepted APIs can be used
- Packaging and behavior needs to follow defined set of guidelines
- Harbour The developer portal for app intake
- Includes applications both native and Android from 3rd parties, apps from Jolla, and apps from Jolla's partners





3rd party app guidelines

- Harbour FAQ has up-to-date rules: <u>https://harbour.jolla.com/faq</u>
- SDK includes rpm validation script to check that application packaging follows the rules
- Qt C++/QML apps are the default, but additionally Python is supported and known cases of Golang apps have been approved



Working with Open Source

- Most components under open source are found from Mer-project
 - Mer -project's wiki and IRC channel help get started: <u>https://wiki.merproject.org/</u>
 - Source repostiories: <u>https://git.merproject.org/explore</u>
- Some of the Sailfish specific open source components like Sailfish Browser are at <u>https://github.com/sailfishos</u>
- As a rule of thumb: read the docs first and if you don't still know something then go to IRC and ask



Feedback

- Feature request, bugs, improvement ideas: <u>http://together.jolla.com/</u>
- Developer mailing list: <u>https://lists.sailfishos.org/cgi-bin/mailman/listinfo/devel</u>
- IRC channels <u>#sailfishos</u> and #mer at freenode
- And more: https://sailfishos.org/community/

