



16th FRUCT Conference

# Domain-Specific Languages for Embedded Systems Portable Software Development

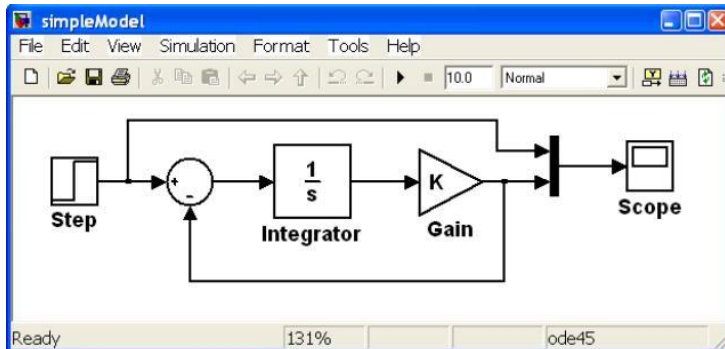
*Vera Ivanova, Boris Sedov, Yuriy Sheynin, **Alexey Syschikov***

*{vera.ivanova, boris.sedov, sheynin, alexey.syschikov}@guap.ru*

# What is DSL

Domain-Specific Language (DSL) – is a programming or modeling language designed for a particular domain area. Unlike general-purpose languages, DSLs are:

- more expressive
- easier to use
- more understandable



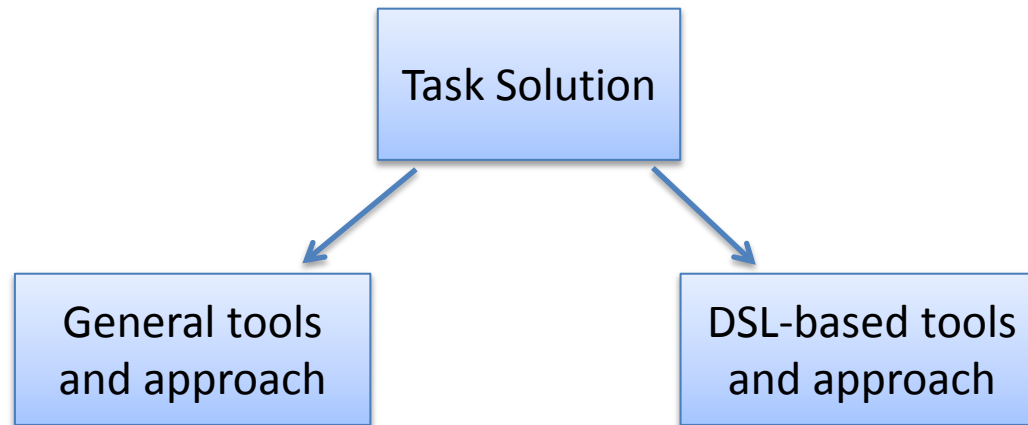
MATLAB Simulink Language

```
<!DOCTYPE html>
<html>
<!-- created 2010-01-01 -->
<head>
<title>sample</title>
</head>
<body>
<p>Voluptatem accusantium
totam rem aperiam.</p>
</body>
</html>
```

HTML

HTML - HyperText Markup Language

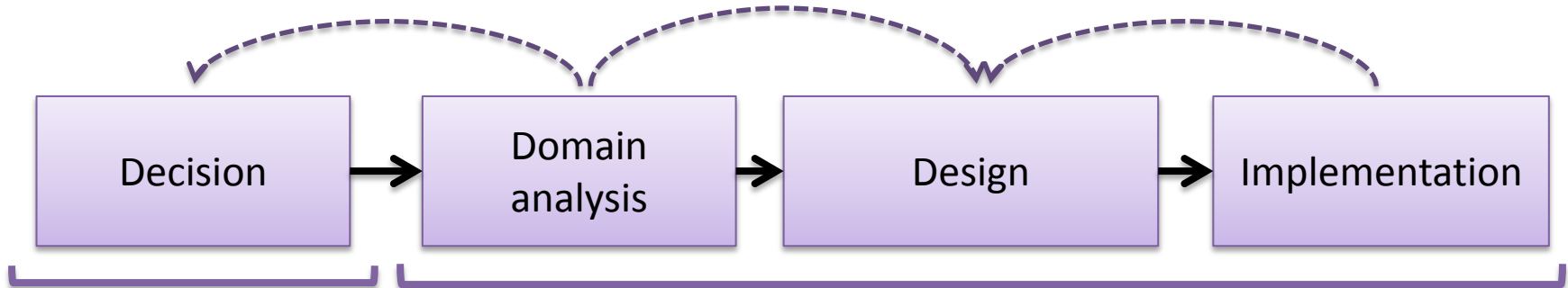
# Why do we need DSL technology



- + wide community
  - + well documented tools & approaches
  - + lots of legacy code
  - not optimized for specific domains
  - good for programmers, bad for experts
- small or non-existing community
  - lack of trusted tools & approaches
  - + more benefits for experts
  - + optimized for a particular domain(s)
  - + active results reuse inside a domain

Use of DSL can significantly accelerate development process by involving both experts and programmers, but it needs right implementation

# DSL development cycle

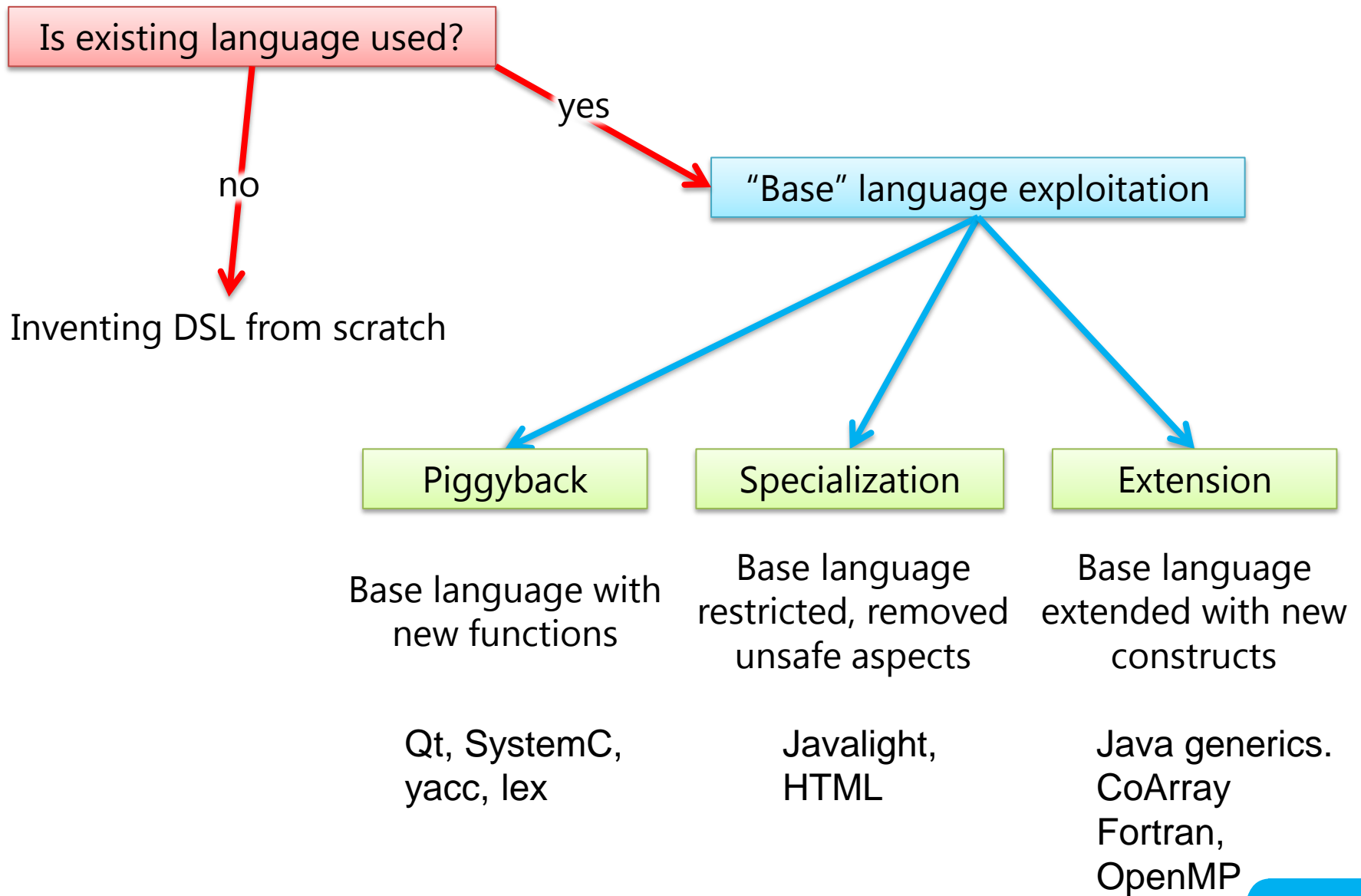


Should we develop  
a new DSL?

How should one develop a new DSL?

1. Decision about developing a new DSL  
*Making decision basing on patterns, knowledge, experience.*
2. Domain analysis  
*The problem domain is identifying and domain knowledge is gathering.*
3. Language design  
*New language is developing.*
4. Language implementation  
*Tools for language implementation is developing.*

# DSL development: language design

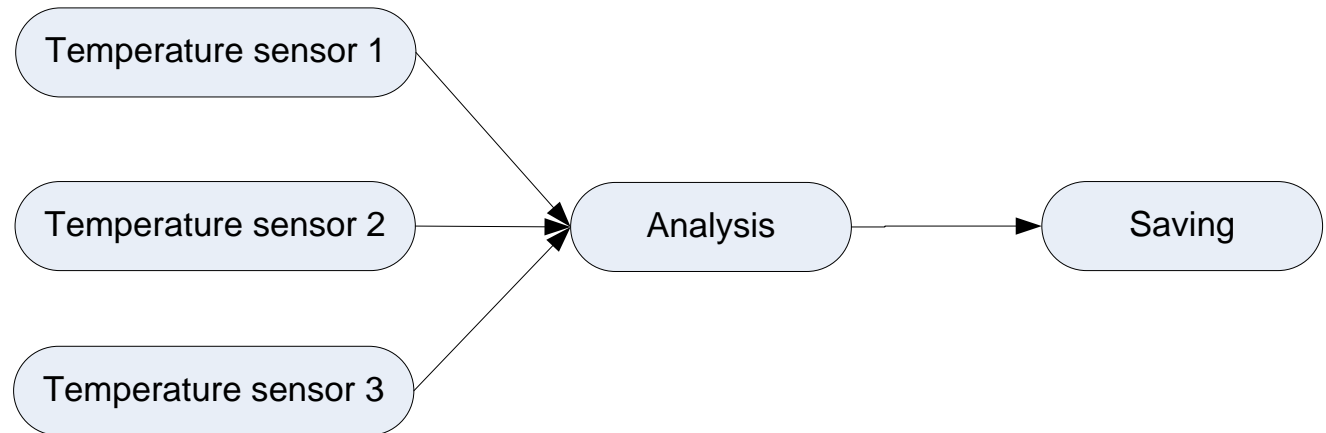


# DSL development: language implementation

1. Interpreter
2. Compiler/application generator
3. Preprocessor
  - Macro-processing
  - Source-to-source (DSL to base language) transformation
  - Pipeline of DSLs
  - Lexical processing (DSL renames base language lexemes)
4. Embedding (DSL is base language + new functions)
5. Extensible compiler/interpreter

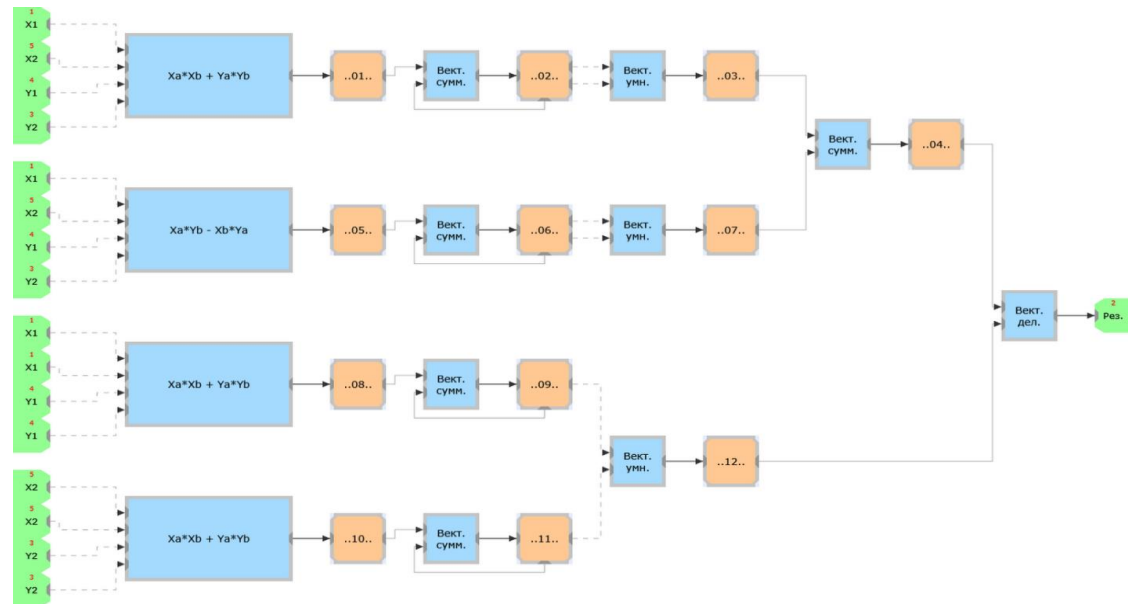
# Our proposal: visual approach

- Intuitive use of graphical notation
- Natural parallelism presentation
- Automated pipelining
- Integration of graphical and textual languages
- Various granularity levels



# Our proposal: visual approach

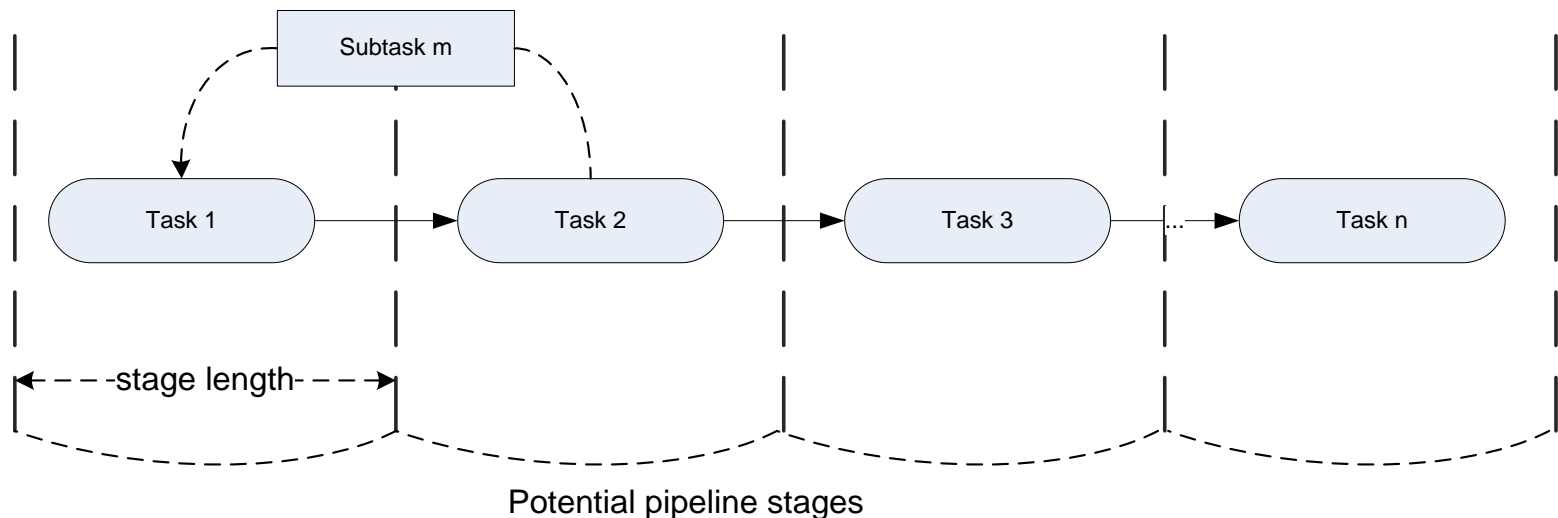
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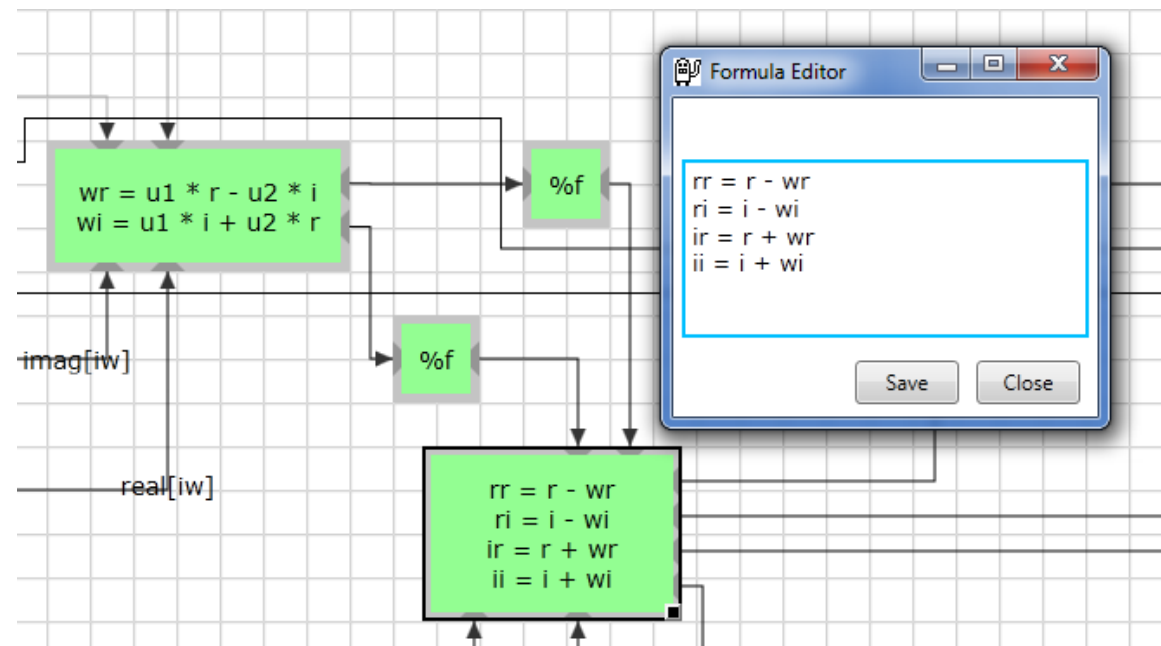
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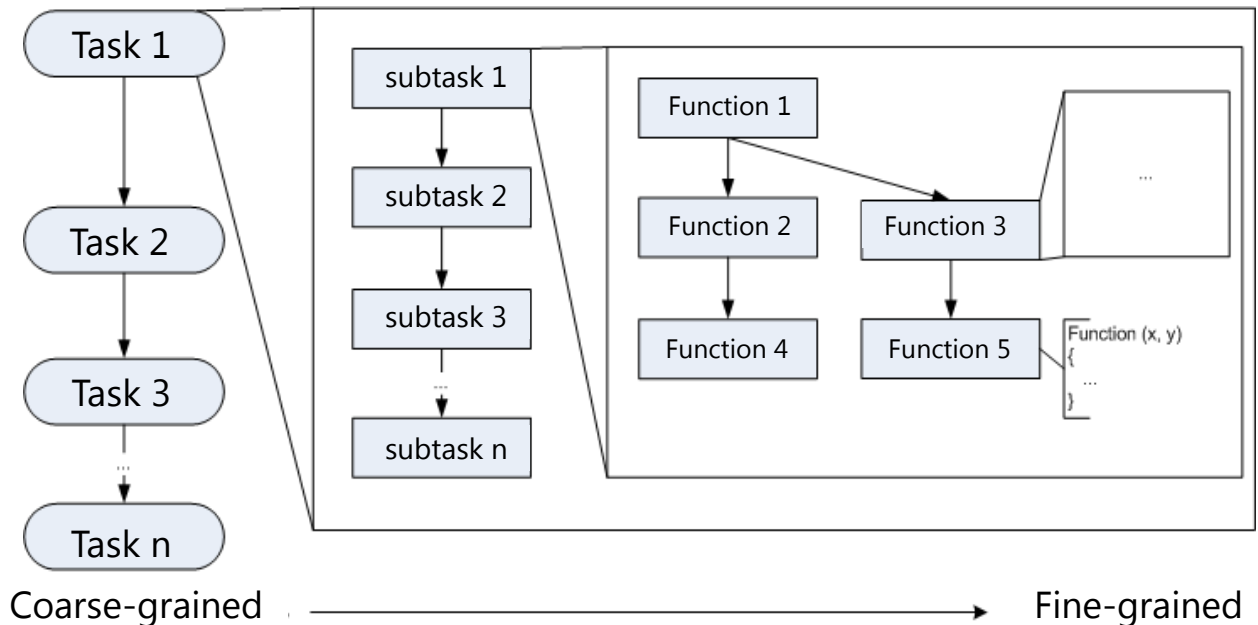
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# Proposed method

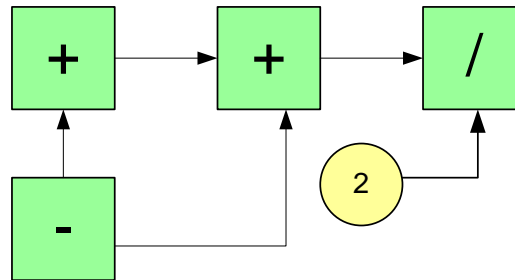
Domain specific languages are built on the base of general purpose graphic language VPL.

*Building new elements for a coarse-grained library*

New  
Element



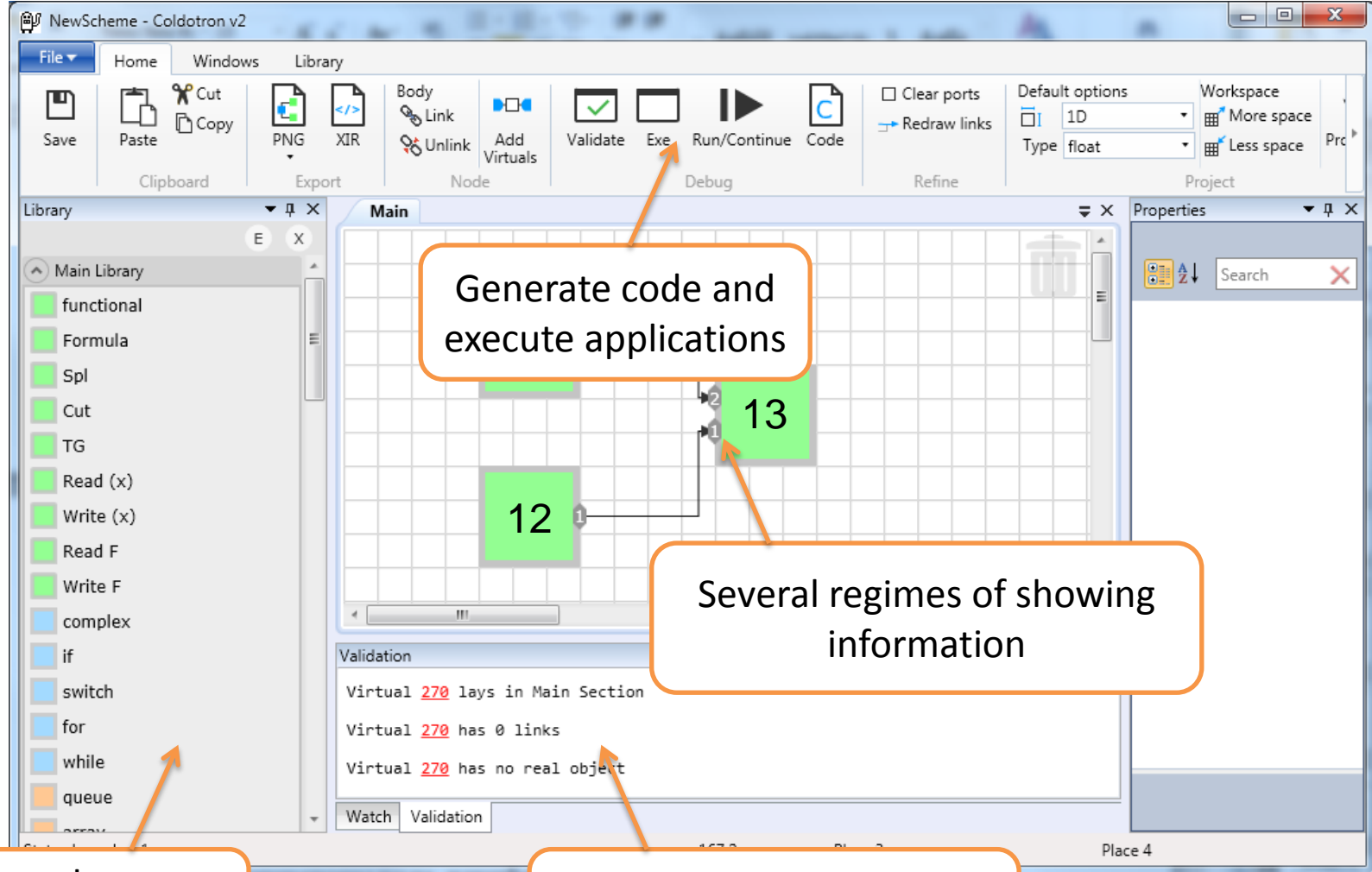
Sub-scheme of low-level elements



Subroutine text on target platform language

```
int dhGetYCbCr(DataLink *in11, DataLink *out21)
{
    int p;
    memcpy(&p, in11->Data, 4);
    CImg<double>* data = (CImg<double>*)p;
    CImg<double>* res = new CImg<double>(data->get_RGBtoYCbCr());
    p = (int) (res);
    WriteReference(out21, p);
    delete data;
    return 0;
}
```

# Development environment VIPE



Base elements library

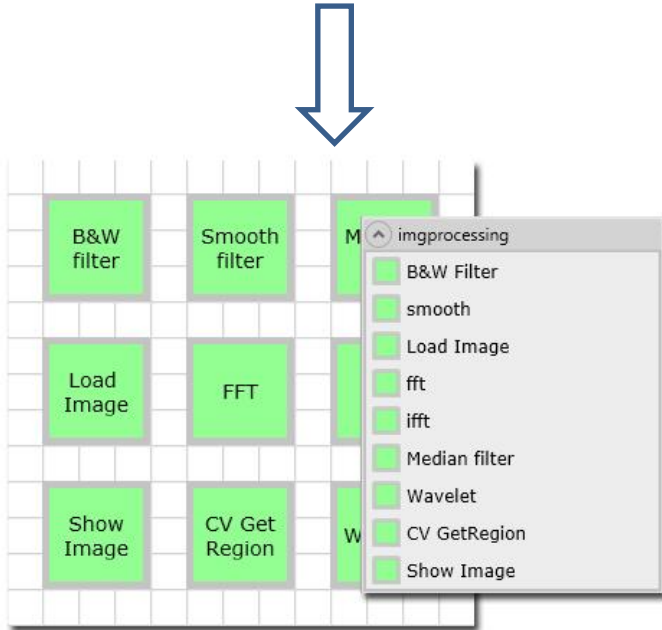
Generate code and execute applications

Several regimes of showing information

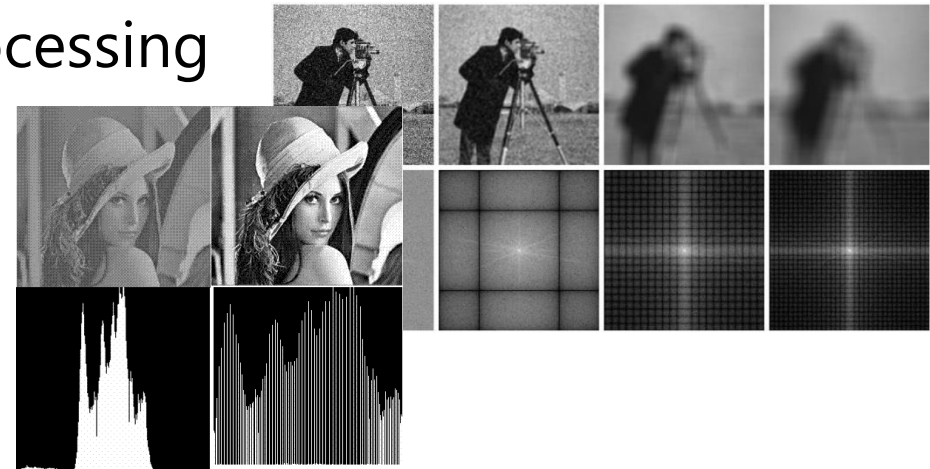
Schemes validation and debugging

# Example: making a DSL for image processing

## 1. Analyze domain of image processing



## 2. Create a library of new language functional elements



## 3. Define C++ & OpenCV functional for new elements

```
int CVBWFilter(DataLink *in11, DataLink *out21)
{
    IplImage* src=0;
    IplImage *im_bw=0;

    src = DecodeImage(in11,src);
    im_bw = cvCreateImage(cvGetSize(src),IPL_DEPTH_8U,1);
    cvCvtColor(src,im_bw,CV_RGB2GRAY);
    EncodeImage(im_bw,out21);

    cvReleaseImage(&src);
    cvReleaseImage(&im_bw);
    return 0;
}

int CVSmooth(DataLink *in11, DataLink *out21,DataLink *in31,
int radius,int filter_type)
{
    IplImage* src=0;
    IplImage* smooth=0;
    int r;

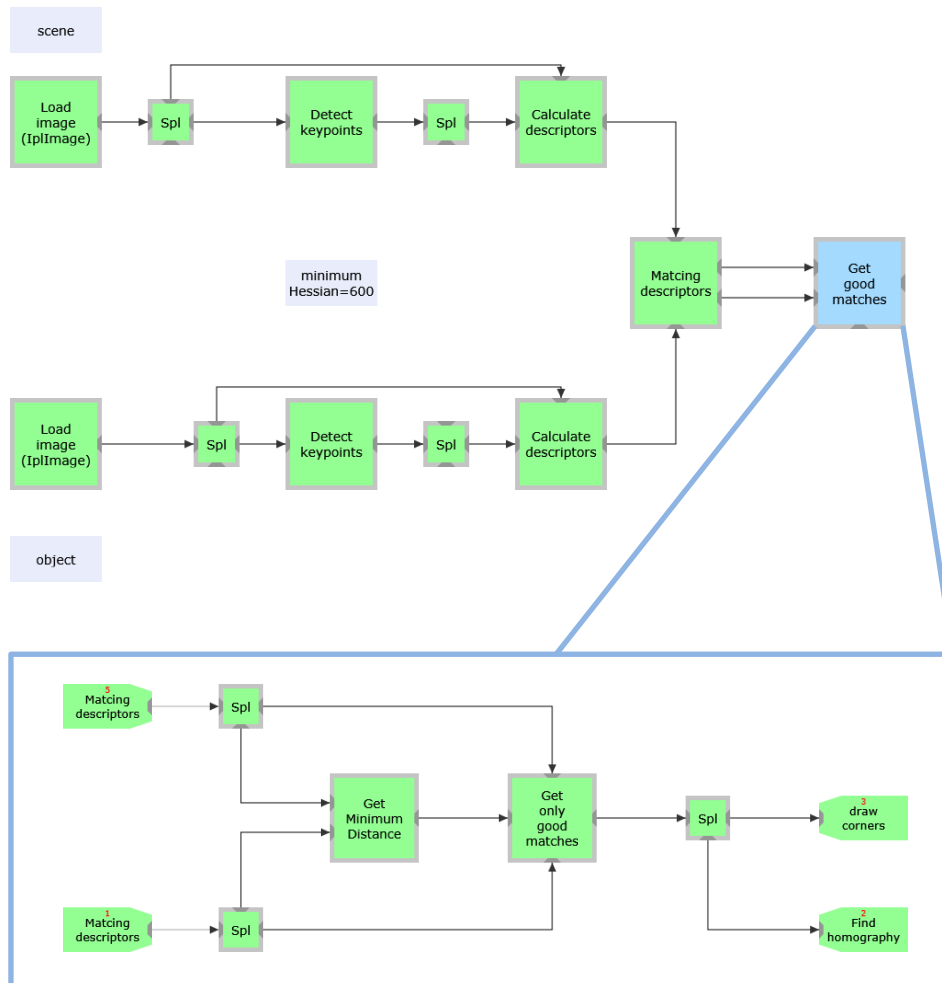
    memcpy(&r,in31->Data,sizeof(int));
    src = DecodeImage(in11,src);
    smooth = cvCloneImage(src);
    cvSmooth(src,smooth, filter_type, radius, radius,0.0,0.0);
    EncodeImage(smooth,out21);

    cvReleaseImage(&src);
    cvReleaseImage(&smooth);
    return 0;
}
```

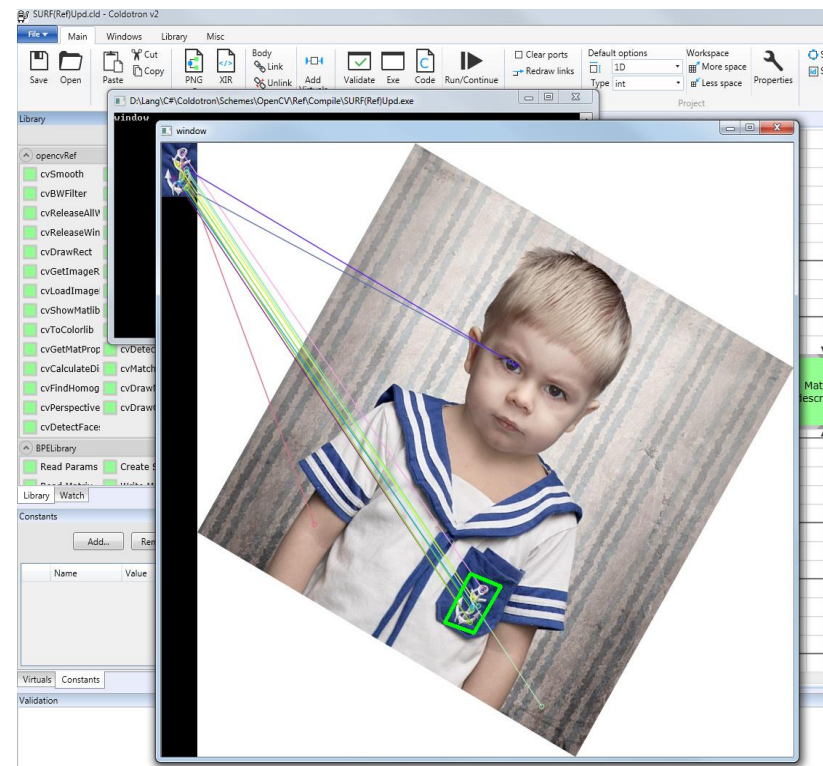


# Example: using the DSL for image processing

## Image recognition (OpenCV)

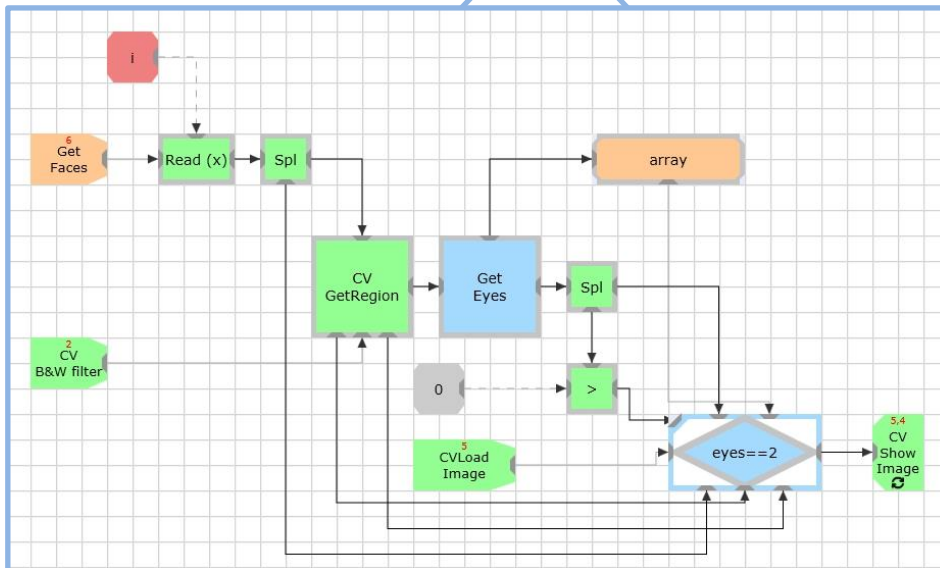
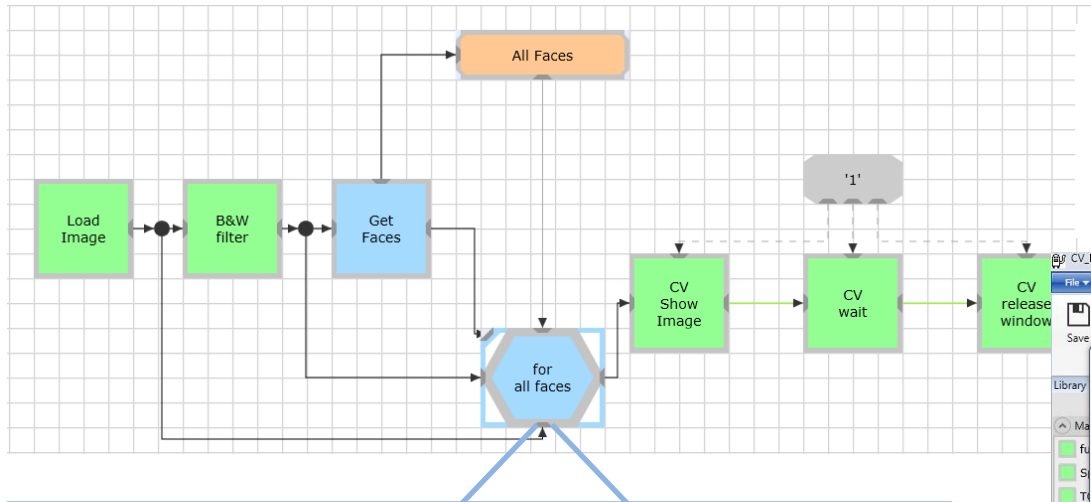


4. Build a scheme from base elements and new functional blocks

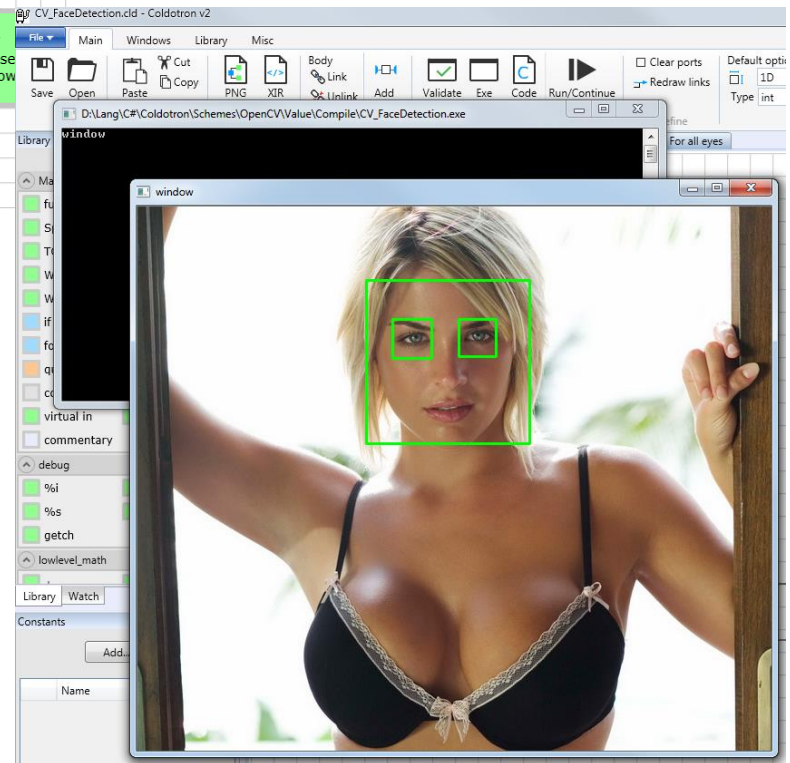


# Example: using the DSL for image processing

## Face/eyes detection (OpenCV)



4. Build a scheme from base elements and new functional blocks





# Conclusions

We propose the DSL-based approach with:

- Advantages of visual DSLs approach
- New method of DSLs development
- Easy construction of DSLs specially for your domain
- Design tools support

We:

- use this method for DSL in image processing domain
- work on exploration of this method in other domains
- work on full tool flow and present it in the next presentation