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# Real-Time Services in Networked Embedded Systems

# SpaceWire protocol

SpaceWire is a spacecraft communication network based in part on the IEEE 1355 standard of communications. It is coordinated by the European Space Agency (ESA)

SpaceWire standard is supported and developed in collaboration with international space agencies including NASA, JAXA and RKA.

- Speed 5-400 MBit/s
- Segment length up to 10 m
- Full-duplex channels
- Built-in system functions for on-board systems with distributed architecture:
  - Time codes
  - Interrupt codes

ECSS-E-50-12A

24 January 2003

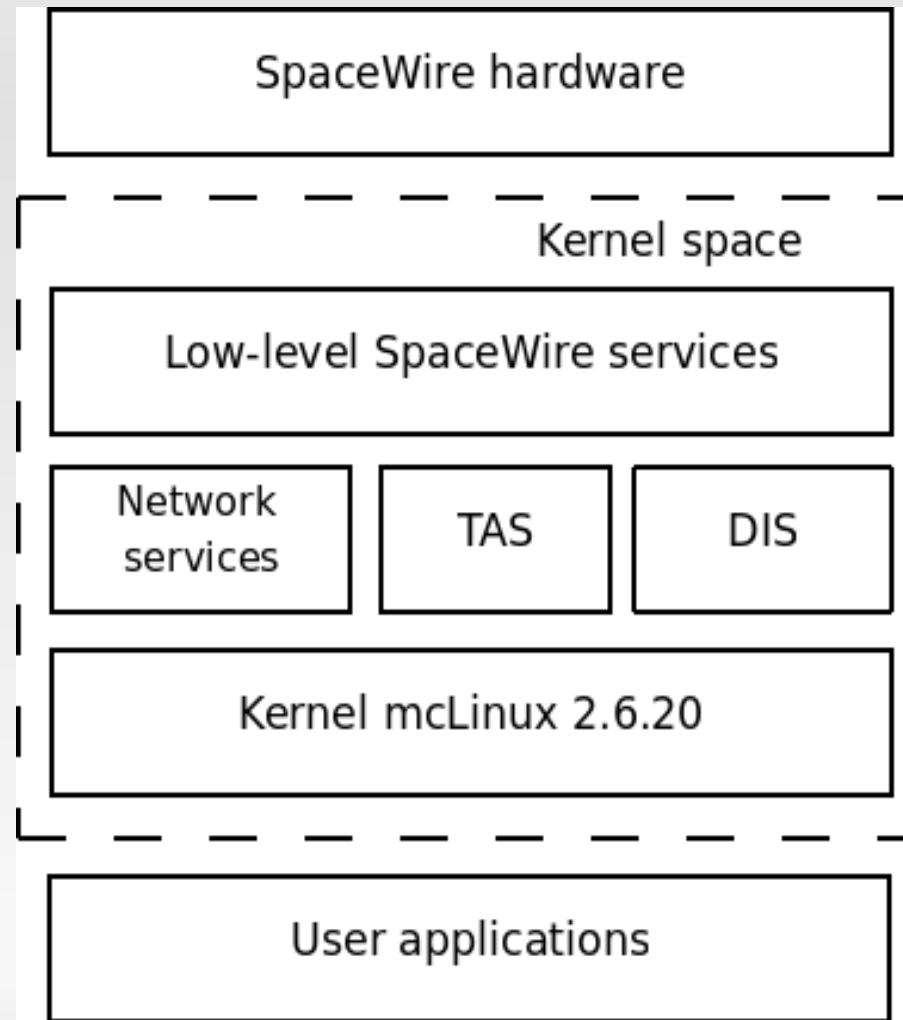


## Space engineering

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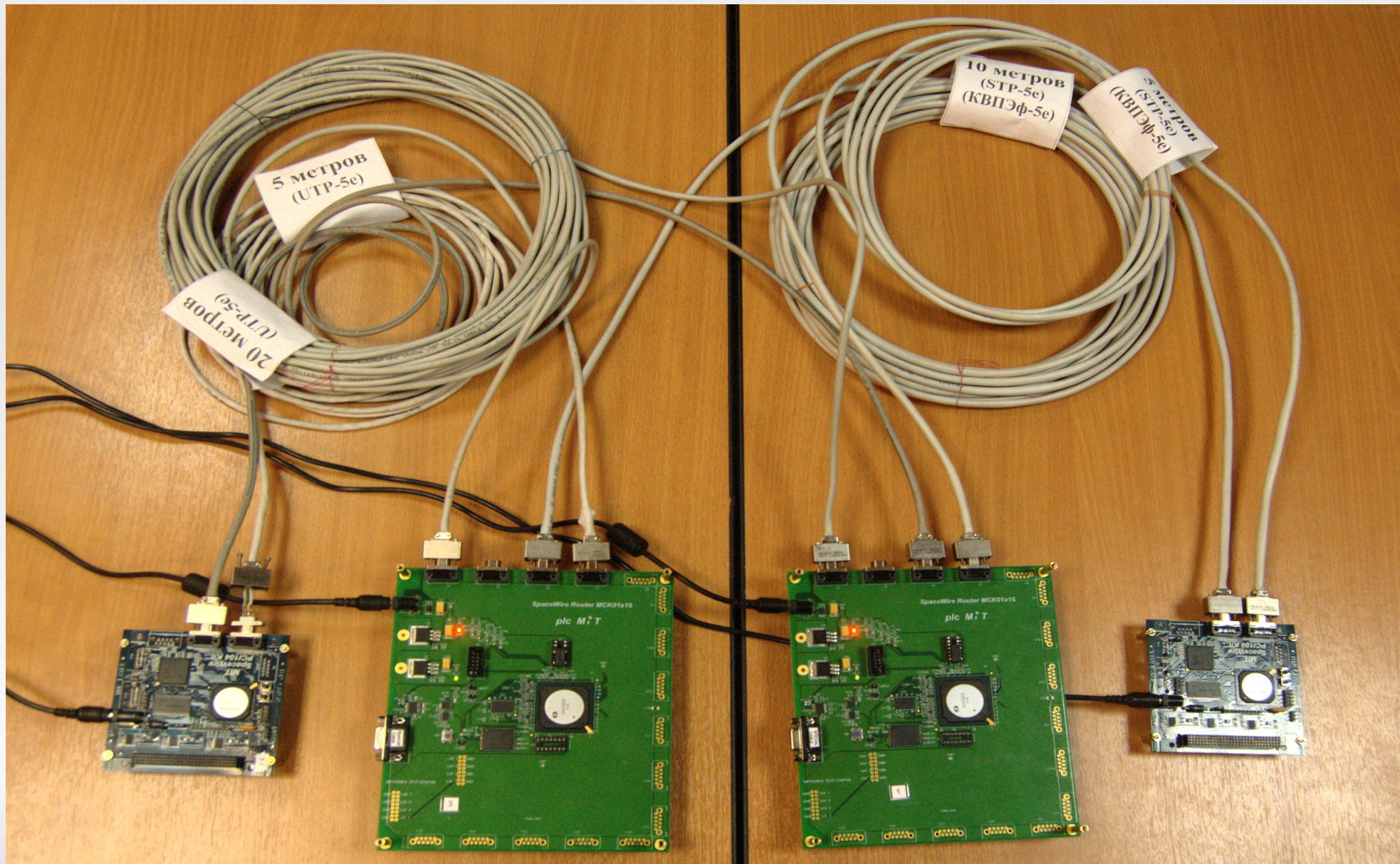
SpaceWire - Links, nodes, routers  
and networks

# OS Linux architecture with SpaceWire services



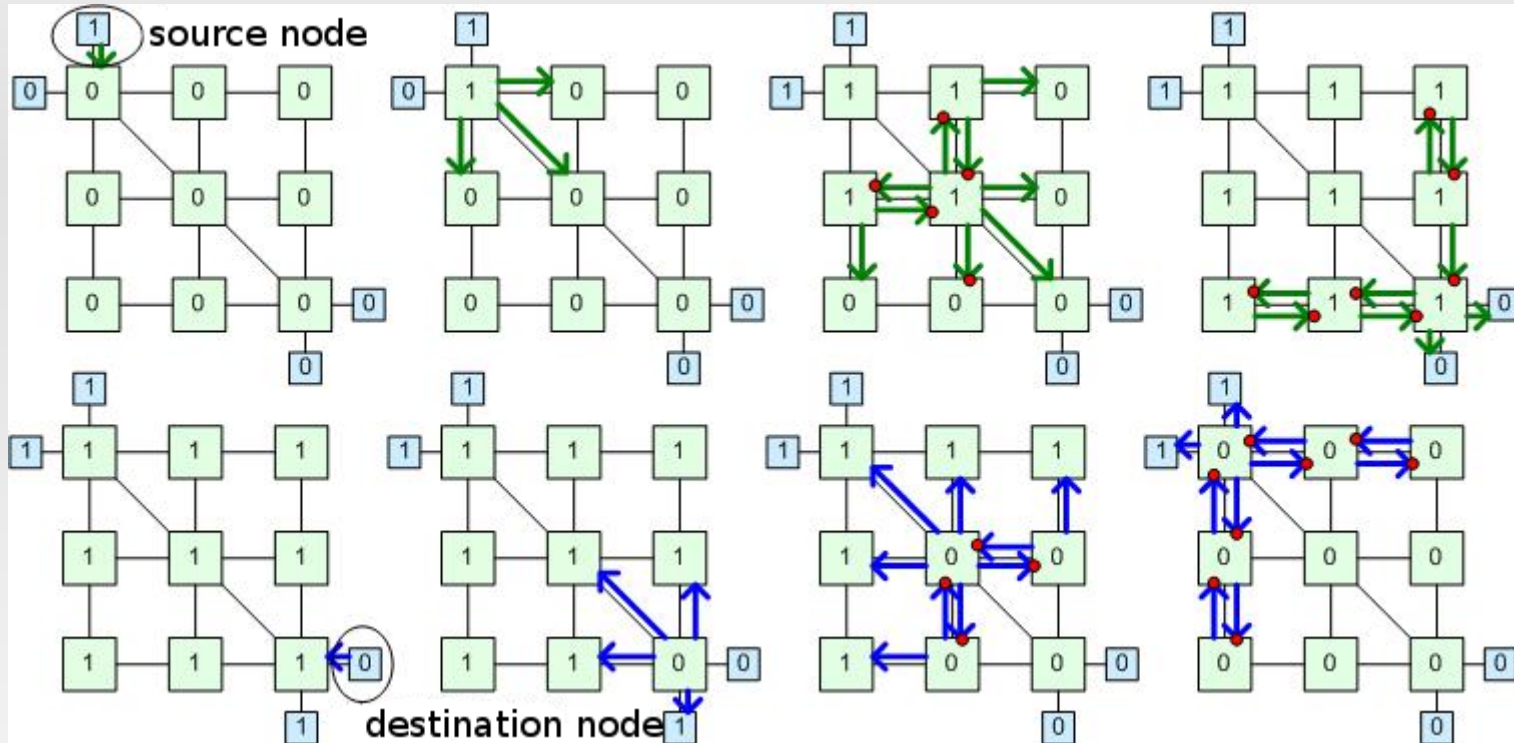


# SpaceWire network example



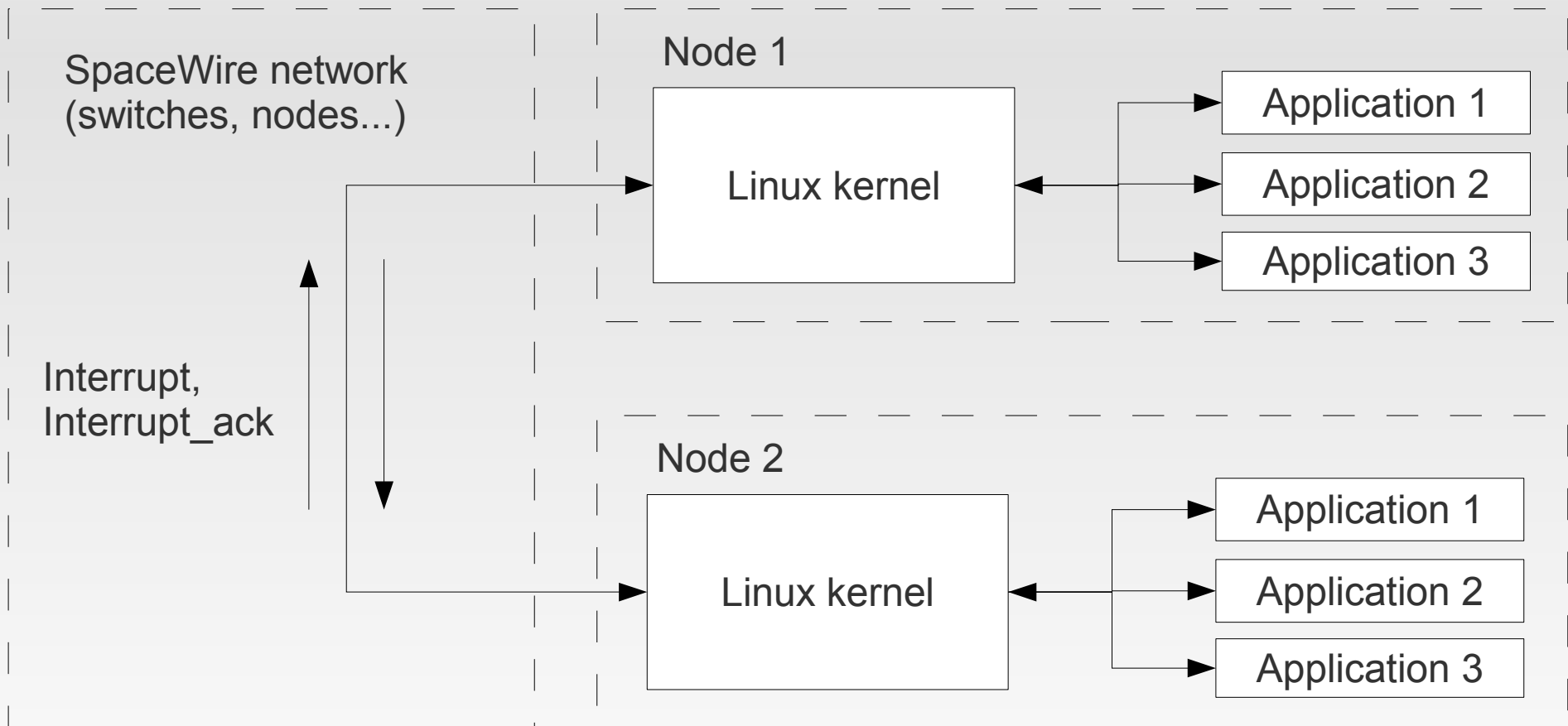


# SpaceWire Distributed interrupts

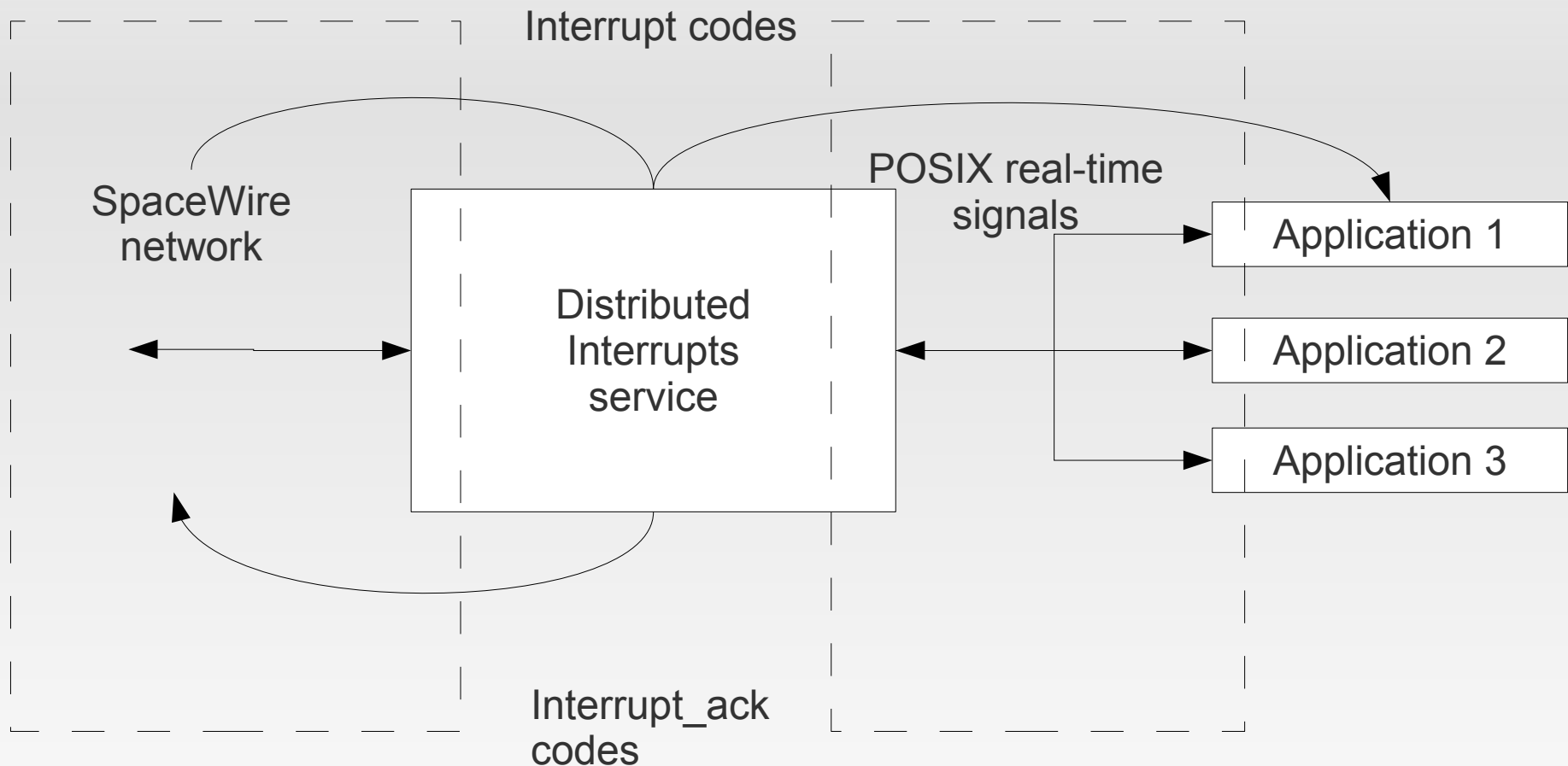


Distributed interrupts mechanism intended for reliable and rapid transmission of signals with acknowledgement. It is included in the second edition of the SpaceWire standard.

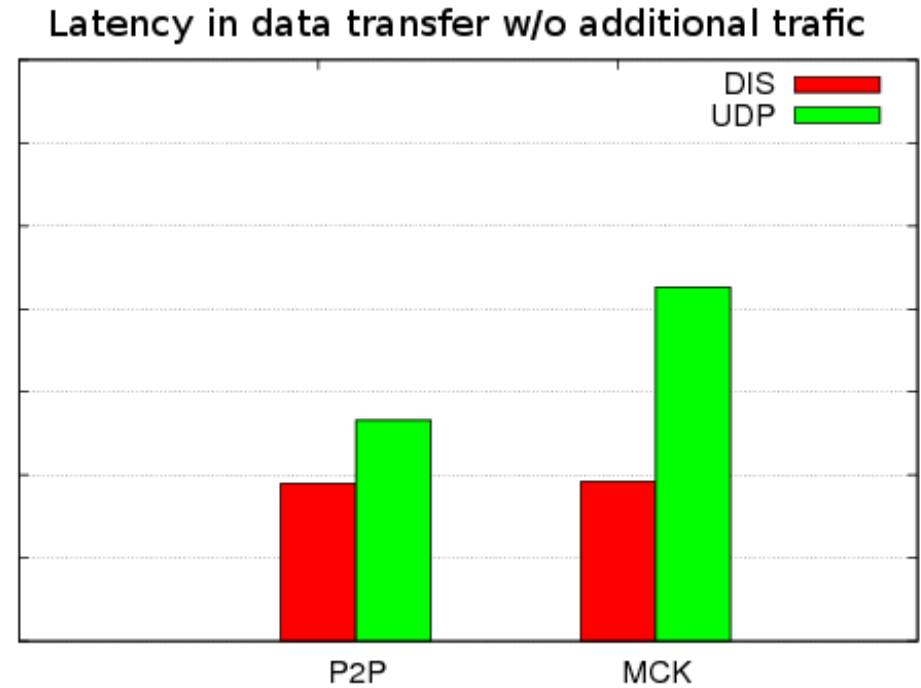
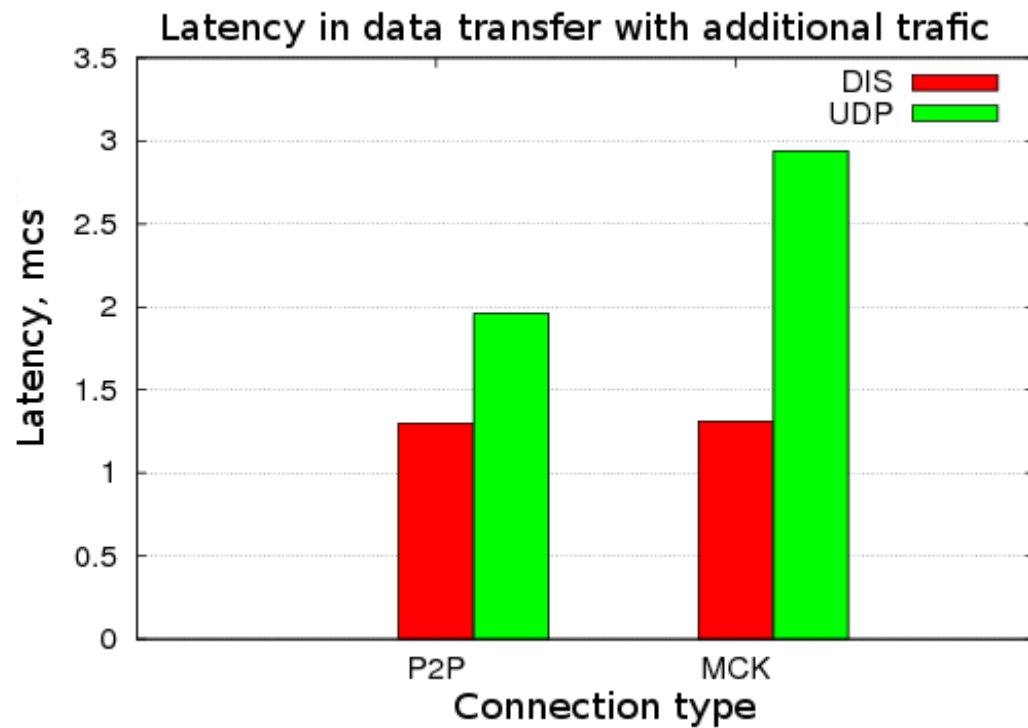
# Distributed interrupts as service



# Architecture of distributed interrupts service



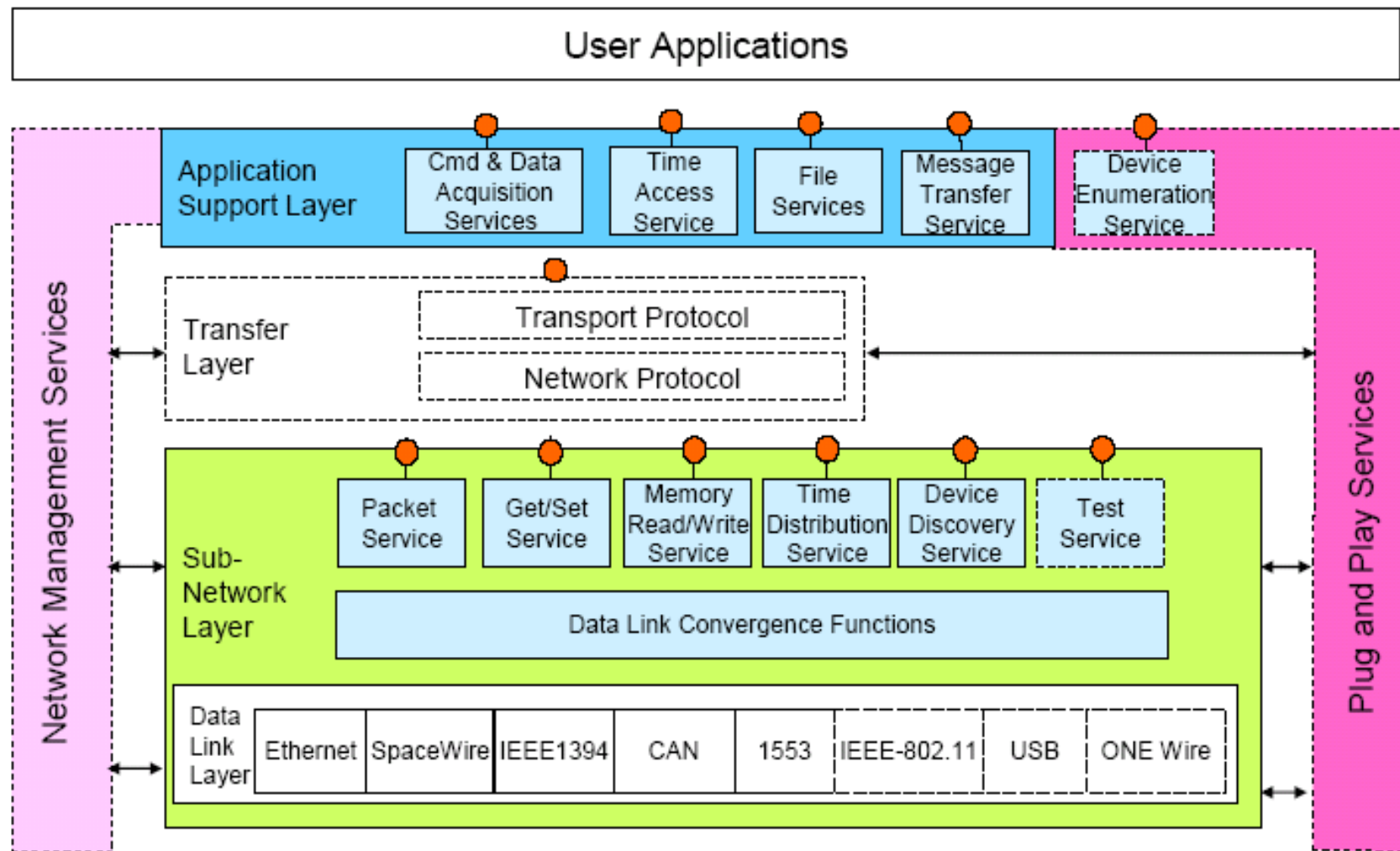
# Characteristics of the service



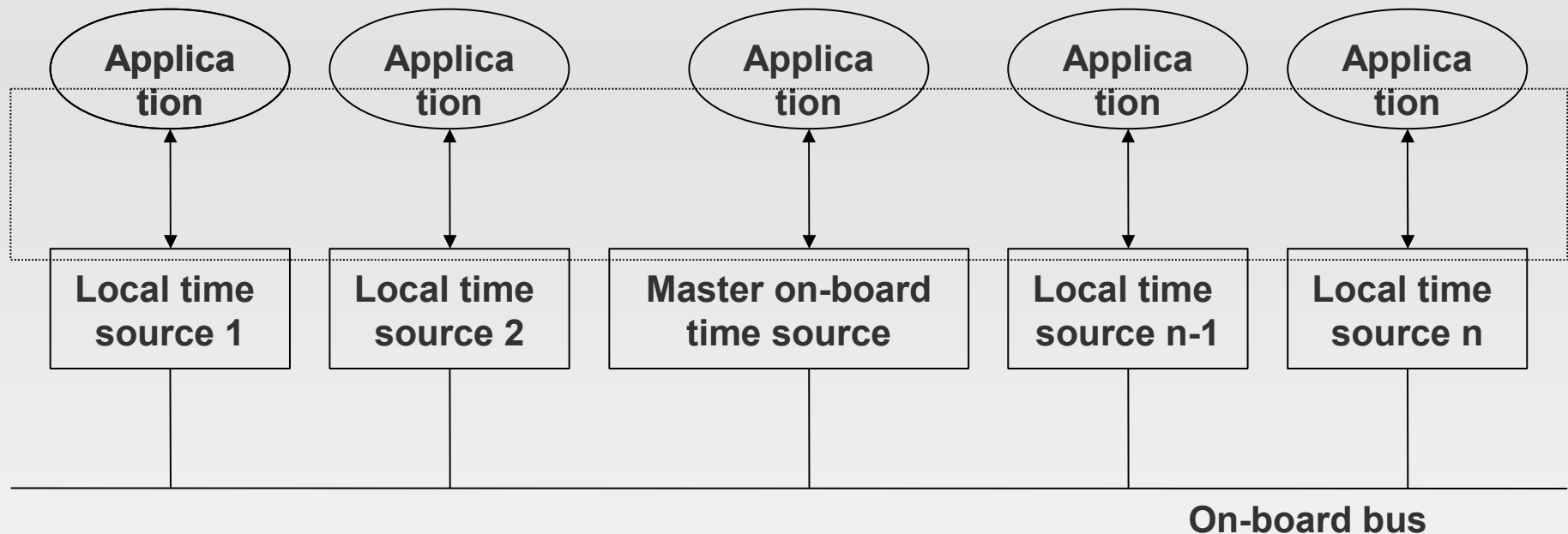


# The Consultative Committee for Space Data Systems

## Spacecraft onboard interface services



# Architecture of time access service

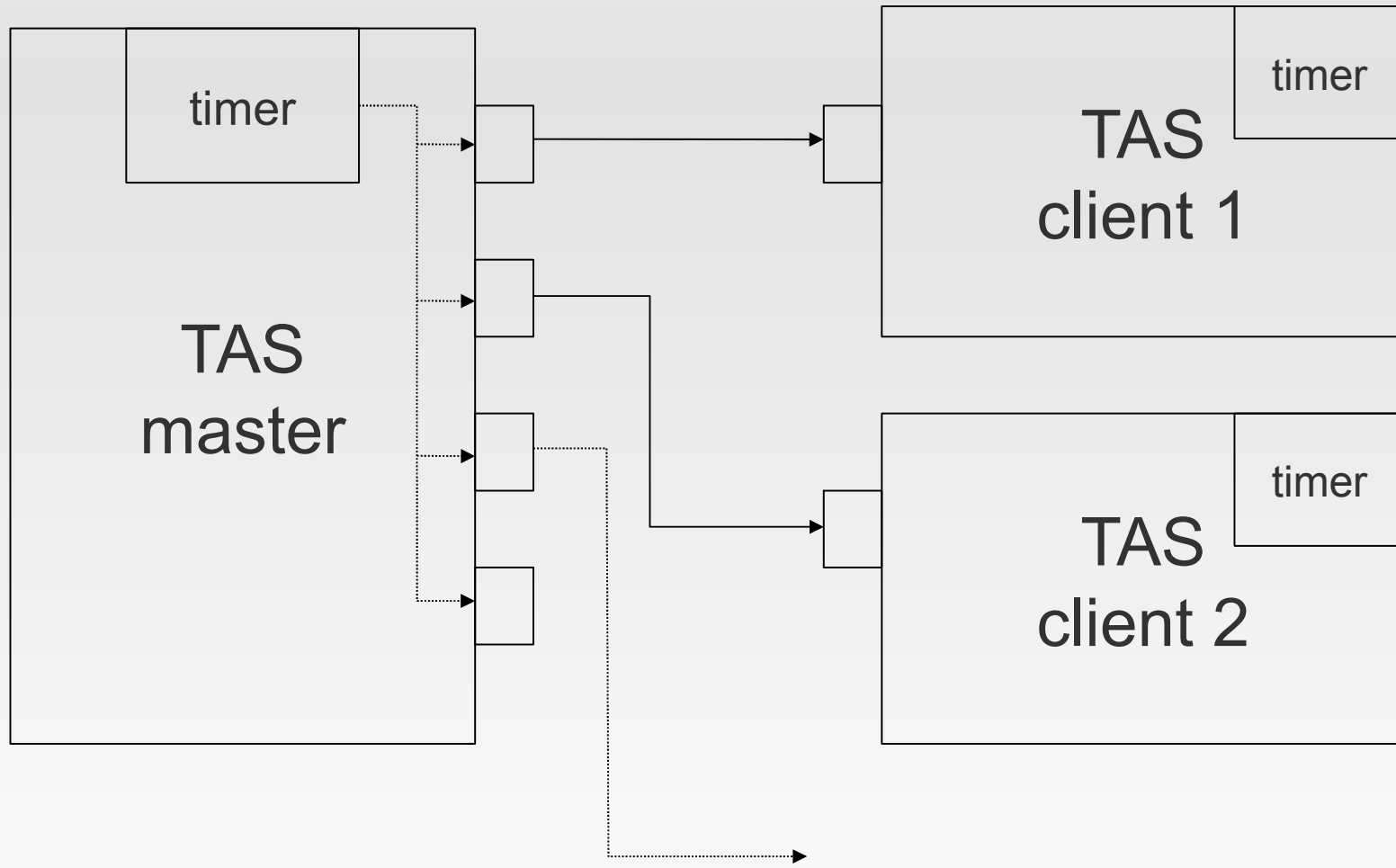


consists of clients and the master of time, in which the time counter is implemented in hardware

# Time access service primitives

- TAS\_TIME.request
- TAS\_ALARM.request
- TAS\_CANCEL\_ALARM.request
- TAS\_METRONOME.request
- TAS\_CANCEL\_METRONOME.request
- TAS\_TIME.indicaion

# Time access service realization

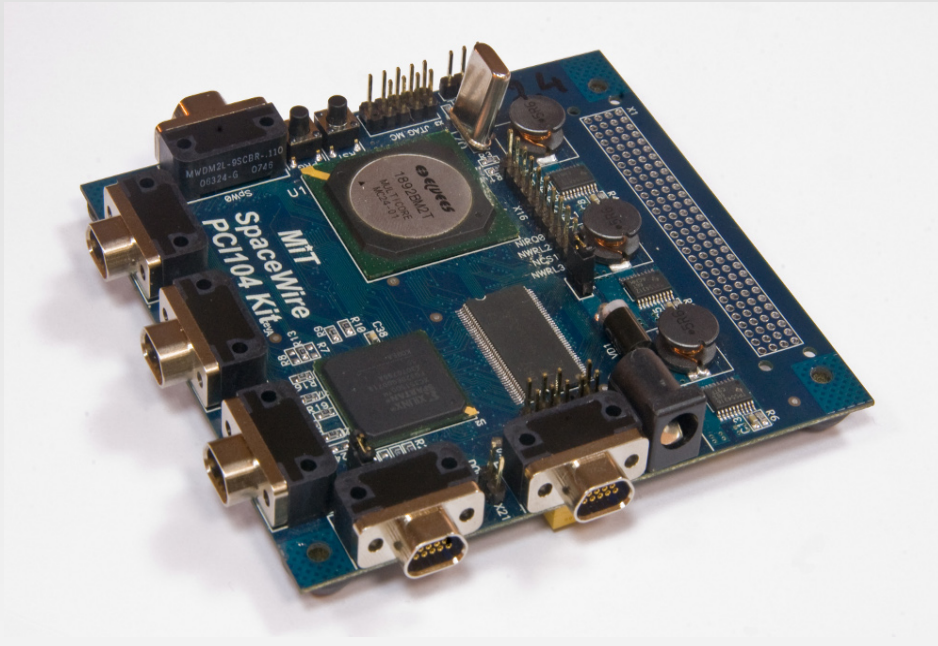


**Thank you for your attention**

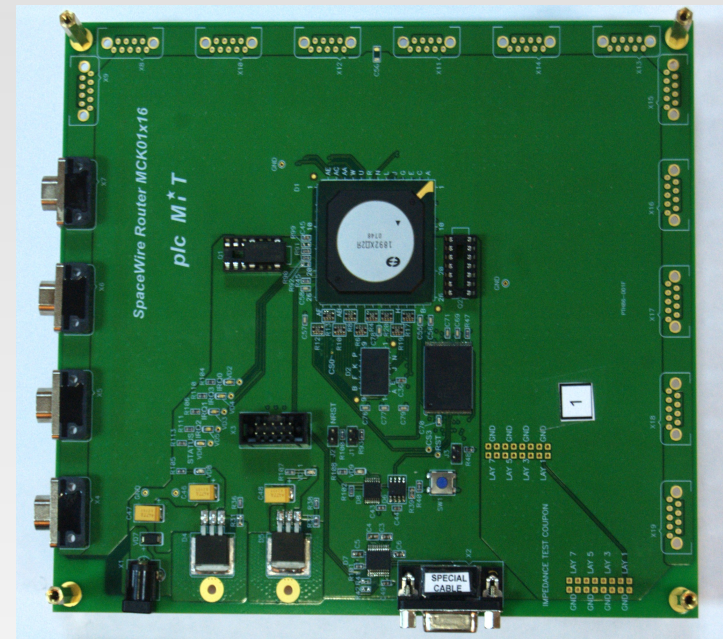
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# SpaceWire boards



MC24EM board with  
MCB01 bridge



MCK-01EM board with  
MCK01 switch