

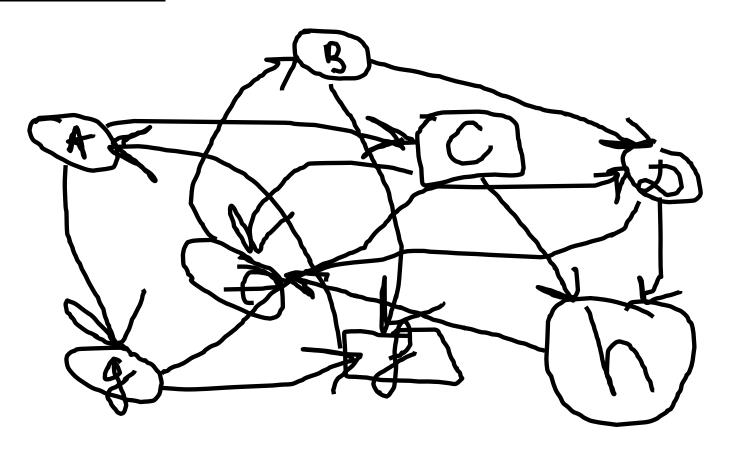
Simple Vector Scheme Editor For Mobile Devices with Touch Screen

http://fruct.org/sketchit

Vitaly Petrov, Evgeny Linsky, SUAI

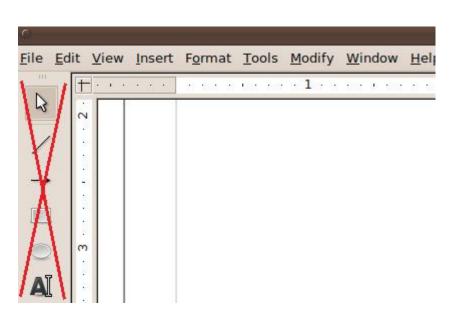
Problem description

How to draw a scheme both <u>fast</u> and <u>accurate</u>?



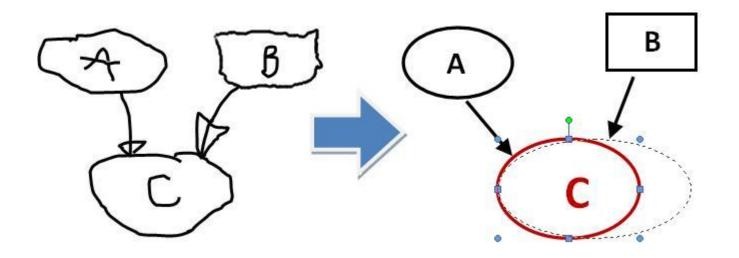


- Complicated
- Slow
- Not-suitable for mobile devices



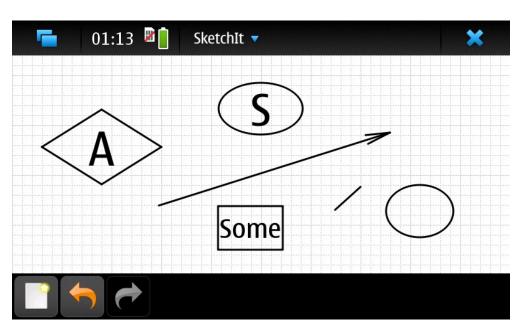
Sketchit idea

Figures auto recognition technique

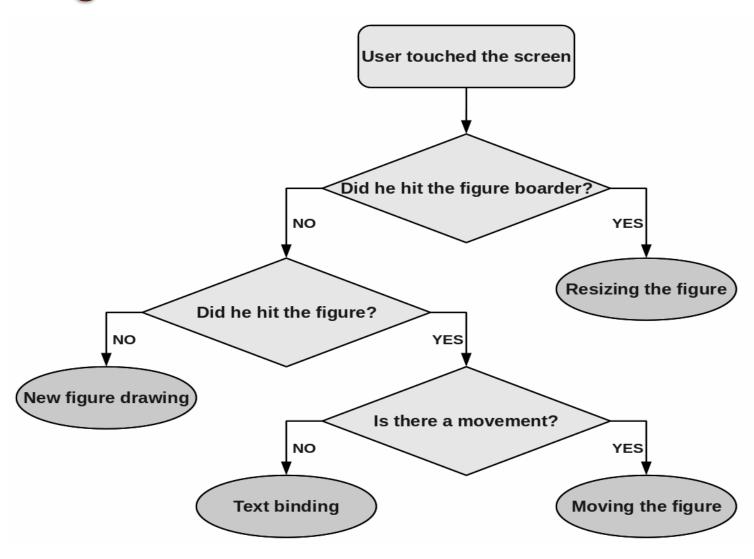




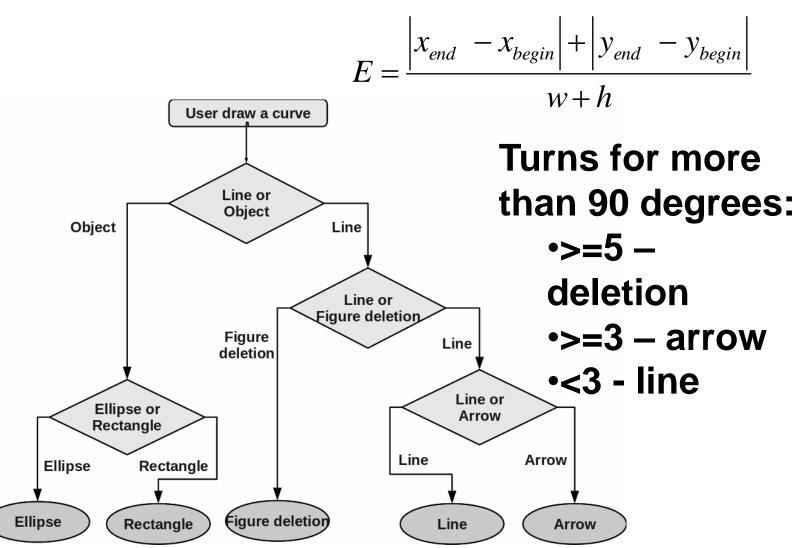
- Auto recognition of figures (basic set: line, arrow, ellipse and rectangle)
- 2. Moving, deleting and resizing of figures
- 3. Binding text to figures
- 4. Export to PNG and SVG formats
- 5. Undo and redo



User actions recognition algorithm



Figures type recognition

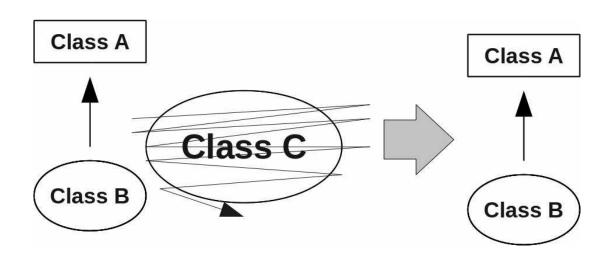


Line/arrow/deletion chose

Line

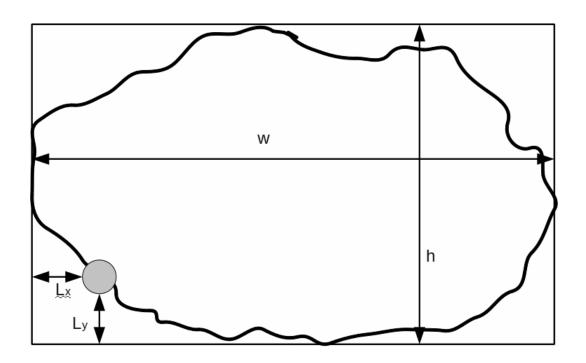
Arrow

Figure deletion

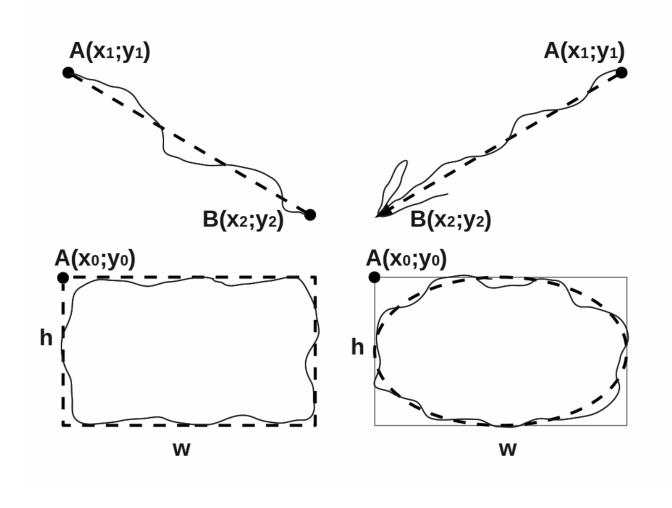


Ellipse/rectangle/diamond chose

$$H = \frac{1}{N} \cdot \sum_{i=1}^{N} \left(\frac{L_{x_i}}{w} + \frac{L_{y_i}}{h} \right)$$

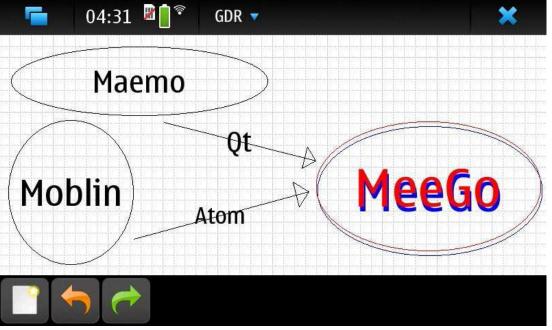


Figures parameters recognition



Summary

- •It works!
- Handsets are more suitable
- Sketch It during the demo session



Drawing is easy!

